

NAME

SSL_pending, SSL_has_pending - check for readable bytes buffered in an SSL object

SYNOPSIS

```
#include <openssl/ssl.h>

int SSL_pending(const SSL *ssl);
int SSL_has_pending(const SSL *s);
```

DESCRIPTION

Data is received in whole blocks known as records from the peer. A whole record is processed (e.g. decrypted) in one go and is buffered by OpenSSL until it is read by the application via a call to [SSL_read\(3\)](#).

SSL_pending() returns the number of bytes which have been processed, buffered and are available inside *ssl* for immediate read.

If the SSL object's *read_ahead* flag is set (see [SSL_CTX_set_read_ahead\(3\)](#)), additional protocol bytes (beyond the current record) may have been read containing more TLS/SSL records. This also applies to DTLS and pipelining (see [SSL_CTX_set_split_send_fragment\(3\)](#)). These additional bytes will be buffered by OpenSSL but will remain unprocessed until they are needed. As these bytes are still in an unprocessed state *SSL_pending()* will ignore them. Therefore it is possible for no more bytes to be readable from the underlying BIO (because OpenSSL has already read them) and for *SSL_pending()* to return 0, even though readable application data bytes are available (because the data is in unprocessed buffered records).

SSL_has_pending() returns 1 if *s* has buffered data (whether processed or unprocessed) and 0 otherwise. Note that it is possible for *SSL_has_pending()* to return 1, and then a subsequent call to *SSL_read()* to return no data because the unprocessed buffered data when processed yielded no application data (for example this can happen during renegotiation). It is also possible in this scenario for *SSL_has_pending()* to continue to return 1 even after an *SSL_read()* call because the buffered and unprocessed data is not yet processable (e.g. because OpenSSL has only received a partial record so far).

RETURN VALUES

SSL_pending() returns the number of buffered and processed application data bytes that are pending and are available for immediate read. *SSL_has_pending()* returns 1 if there is buffered record data in the SSL object and 0 otherwise.

SEE ALSO

[SSL_read\(3\)](#), [SSL_CTX_set_read_ahead\(3\)](#), [SSL_CTX_set_split_send_fragment\(3\)](#), [ssl\(3\)](#)

HISTORY

The *SSL_has_pending()* function was added in OpenSSL 1.1.0.

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