

NAME

`ERR_get_error`, `ERR_peek_error`, `ERR_peek_last_error`, `ERR_get_error_line`,
`ERR_peek_error_line`, `ERR_peek_last_error_line`, `ERR_get_error_line_data`,
`ERR_peek_error_line_data`, `ERR_peek_last_error_line_data` - obtain error code and data

SYNOPSIS

```
#include <openssl/err.h>

unsigned long ERR_get_error(void);
unsigned long ERR_peek_error(void);
unsigned long ERR_peek_last_error(void);

unsigned long ERR_get_error_line(const char **file, int *line);
unsigned long ERR_peek_error_line(const char **file, int *line);
unsigned long ERR_peek_last_error_line(const char **file, int *line);

unsigned long ERR_get_error_line_data(const char **file, int *line,
                                     const char **data, int *flags);
unsigned long ERR_peek_error_line_data(const char **file, int *line,
                                      const char **data, int *flags);
unsigned long ERR_peek_last_error_line_data(const char **file, int *line,
                                           const char **data, int *flags);
```

DESCRIPTION

`ERR_get_error()` returns the earliest error code from the thread's error queue and removes the entry. This function can be called repeatedly until there are no more error codes to return.

`ERR_peek_error()` returns the earliest error code from the thread's error queue without modifying it.

`ERR_peek_last_error()` returns the latest error code from the thread's error queue without modifying it.

See [ERR_GET_LIB\(3\)](#) for obtaining information about location and reason of the error, and [ERR_error_string\(3\)](#) for human-readable error messages.

`ERR_get_error_line()`, `ERR_peek_error_line()` and `ERR_peek_last_error_line()` are the same as the above, but they additionally store the file name and line number where the error occurred in `*file` and `*line`, unless these are **NULL**.

`ERR_get_error_line_data()`, `ERR_peek_error_line_data()` and `ERR_peek_last_error_line_data()` store additional data and flags associated with the error code in `*data` and `*flags`, unless these are **NULL**. `*data` contains a string if `*flags&ERR_TXT_STRING` is true.

An application **MUST NOT** free the `*data` pointer (or any other pointers returned by these functions) with `OPENSSL_free()` as freeing is handled automatically by the error library.

RETURN VALUES

The error code, or 0 if there is no error in the queue.

SEE ALSO

[err\(3\)](#), [ERR_error_string\(3\)](#), [ERR_GET_LIB\(3\)](#)

HISTORY

`ERR_get_error()`, `ERR_peek_error()`, `ERR_get_error_line()` and `ERR_peek_error_line()` are available in all versions of SSLeay and OpenSSL. `ERR_get_error_line_data()` and `ERR_peek_error_line_data()` were added in SSLeay 0.9.0. `ERR_peek_error()`, `ERR_peek_last_error()`, `ERR_peek_error_line()` and `ERR_peek_last_error_line()` were added in OpenSSL 0.9.7.