

**NAME**

`BN_BLINDING_new`, `BN_BLINDING_free`, `BN_BLINDING_update`, `BN_BLINDING_convert`,  
`BN_BLINDING_invert`, `BN_BLINDING_convert_ex`, `BN_BLINDING_invert_ex`,  
`BN_BLINDING_get_thread_id`, `BN_BLINDING_set_thread_id`, `BN_BLINDING_thread_id`,  
`BN_BLINDING_get_flags`, `BN_BLINDING_set_flags`, `BN_BLINDING_create_param` - blinding related  
BIGNUM functions.

**SYNOPSIS**

```
#include <openssl/bn.h>

BN_BLINDING *BN_BLINDING_new(const BIGNUM *A, const BIGNUM *Ai,
BIGNUM *mod);
void BN_BLINDING_free(BN_BLINDING *b);
int BN_BLINDING_update(BN_BLINDING *b, BN_CTX *ctx);
int BN_BLINDING_convert(BIGNUM *n, BN_BLINDING *b, BN_CTX *ctx);
int BN_BLINDING_invert(BIGNUM *n, BN_BLINDING *b, BN_CTX *ctx);
int BN_BLINDING_convert_ex(BIGNUM *n, BIGNUM *r, BN_BLINDING *b,
BN_CTX *ctx);
int BN_BLINDING_invert_ex(BIGNUM *n, const BIGNUM *r, BN_BLINDING *b,
BN_CTX *ctx);
#ifndef OPENSSL_NO_DEPRECATED
unsigned long BN_BLINDING_get_thread_id(const BN_BLINDING *);
void BN_BLINDING_set_thread_id(BN_BLINDING *, unsigned long);
#endif
CRYPTO_THREADID *BN_BLINDING_thread_id(BN_BLINDING *);
unsigned long BN_BLINDING_get_flags(const BN_BLINDING *);
void BN_BLINDING_set_flags(BN_BLINDING *, unsigned long);
BN_BLINDING *BN_BLINDING_create_param(BN_BLINDING *b,
const BIGNUM *e, BIGNUM *m, BN_CTX *ctx,
int (*bn_mod_exp)(BIGNUM *r, const BIGNUM *a, const BIGNUM *p,
const BIGNUM *m, BN_CTX *ctx, BN_MONT_CTX *m_ctx),
BN_MONT_CTX *m_ctx);
```

**DESCRIPTION**

`BN_BLINDING_new()` allocates a new `BN_BLINDING` structure and copies the `A` and `Ai` values into the newly created `BN_BLINDING` object.

`BN_BLINDING_free()` frees the `BN_BLINDING` structure.

`BN_BLINDING_update()` updates the `BN_BLINDING` parameters by squaring the `A` and `Ai` or, after specific number of uses and if the necessary parameters are set, by re-creating the blinding parameters.

`BN_BLINDING_convert_ex()` multiplies `n` with the blinding factor `A`. If `r` is not NULL a copy of the inverse

blinding factor `Ai` will be returned in `r` (this is useful if a `RSA` object is shared among several threads).

`BN_BLINDING_invert_ex()` multiplies `n` with the inverse blinding factor `Ai`. If `r` is not NULL it will be used as the inverse blinding.

`BN_BLINDING_convert()` and `BN_BLINDING_invert()` are wrapper functions for `BN_BLINDING_convert_ex()` and `BN_BLINDING_invert_ex()` with `r` set to NULL.

`BN_BLINDING_thread_id()` provides access to the `CRYPTO_THREADID` object within the `BN_BLINDING` structure. This is to help users provide proper locking if needed for multi-threaded use. The “thread id” object of a newly allocated `BN_BLINDING` structure is initialised to the thread id in which `BN_BLINDING_new()` was called.

`BN_BLINDING_get_flags()` returns the `BN_BLINDING` flags. Currently there are two supported flags: `BN_BLINDING_NO_UPDATE` and `BN_BLINDING_NO_RECREATE`. `BN_BLINDING_NO_UPDATE` inhibits the automatic update of the `BN_BLINDING` parameters after each use and `BN_BLINDING_NO_RECREATE` inhibits the automatic re-creation of the `BN_BLINDING` parameters after

a fixed number of uses (currently 32). In newly allocated **BN\_BLINDING** objects no flags are set. *BN\_BLINDING\_set\_flags()* sets the **BN\_BLINDING** parameters flags.

*BN\_BLINDING\_create\_param()* creates new **BN\_BLINDING** parameters using the exponent **e** and the modulus **m**. **bn\_mod\_exp** and **m\_ctx** can be used to pass special functions for exponentiation (normally *BN\_mod\_exp\_mont()* and **BN\_MONT\_CTX**).

## RETURN VALUES

*BN\_BLINDING\_new()* returns the newly allocated **BN\_BLINDING** structure or NULL in case of an error.

*BN\_BLINDING\_update()*, *BN\_BLINDING\_convert()*, *BN\_BLINDING\_invert()*,  
*BN\_BLINDING\_convert\_ex()* and *BN\_BLINDING\_invert\_ex()* return 1 on success and 0 if an error occurred.

*BN\_BLINDING\_thread\_id()* returns a pointer to the thread id object within a **BN\_BLINDING** object.

*BN\_BLINDING\_get\_flags()* returns the currently set **BN\_BLINDING** flags (a **unsigned long** value).

*BN\_BLINDING\_create\_param()* returns the newly created **BN\_BLINDING** parameters or NULL on error.

## SEE ALSO

[bn\(3\)](#)

## HISTORY

`BN_BLINDING_thread_id` was first introduced in OpenSSL 1.0.0, and it deprecates `BN_BLINDING_set_thread_id` and `BN_BLINDING_get_thread_id`.

`BN_BLINDING_convert_ex`, `BN_BLINDING_invert_ex`, `BN_BLINDING_get_thread_id`,  
`BN_BLINDING_set_thread_id`, `BN_BLINDING_set_flags`, `BN_BLINDING_get_flags` and  
`BN_BLINDING_create_param` were first introduced in OpenSSL 0.9.8

## AUTHOR

Nils Larsch for the OpenSSL project (<http://www.openssl.org>).