

NAME

DBI::Util::CacheMemory - a very fast but very minimal subset of Cache::Memory

DESCRIPTION

Like Cache::Memory (part of the Cache distribution) but doesn't support any fancy features.

This module aims to be a very fast compatible strict sub-set for simple cases, such as basic client-side caching for DBD::Gofer.

Like Cache::Memory, and other caches in the Cache and Cache::Cache distributions, the data will remain in the cache until cleared, it expires, or the process dies. The cache object simply going out of scope will *not* destroy the data.

METHODS WITH CHANGES

new

All options except `namespace` are ignored.

set

Doesn't support expiry.

purge

Same as `clear()` - deletes everything in the namespace.

METHODS WITHOUT CHANGES

clear
count
exists
remove

UNSUPPORTED METHODS

If it's not listed above, it's not supported.