

**NAME**

socketmark - determine whether socket is at out-of-band mark

**SYNOPSIS**

```
#include <sys/socket.h>
```

```
int socketmark(int sockfd);
```

Feature Test Macro Requirements for glibc (see [feature\\_test\\_macros\(7\)](#)):

```
socketmark(): _POSIX_C_SOURCE >= 200112L
```

**DESCRIPTION**

**socketmark()** returns a value indicating whether or not the socket referred to by the file descriptor *sockfd* is at the out-of-band mark. If the socket is at the mark, then 1 is returned; if the socket is not at the mark, 0 is returned. This function does not remove the out-of-band mark.

**RETURN VALUE**

A successful call to **socketmark()** returns 1 if the socket is at the out-of-band mark, or 0 if it is not. On error, -1 is returned and *errno* is set to indicate the error.

**ERRORS****EBADF**

*sockfd* is not a valid file descriptor.

**EINVAL**

*sockfd* is not a file descriptor to which **socketmark()** can be applied.

**VERSIONS**

**socketmark()** was added to glibc in version 2.2.4.

**ATTRIBUTES**

For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
<b>socketmark()</b>	Thread safety	MT-Safe

**CONFORMING TO**

POSIX.1-2001, POSIX.1-2008.

**NOTES**

If **socketmark()** returns 1, then the out-of-band data can be read using the **MSG\_OOB** flag of [recv\(2\)](#).

Out-of-band data is supported only on some stream socket protocols.

**socketmark()** can safely be called from a handler for the **SIGURG** signal.

**socketmark()** is implemented using the **SIOCATMARK** [ioctl\(2\)](#) operation.

**BUGS**

Prior to glibc 2.4, **socketmark()** did not work.

**EXAMPLE**

The following code can be used after receipt of a **SIGURG** signal to read (and discard) all data up to the mark, and then read the byte of data at the mark:

```
char buf[BUF_LEN];
char oobdata;
int atmark, s;

for (;;) {
    atmark = socketmark(sockfd);
    if (atmark == -1) {
        perror("socketmark");
        break;
    }
}
```

```
    }
    if (atmark)
        break;

    s = read(sockfd, buf, BUF_LEN) <= 0);
    if (s == -1)
        perror("read");
    if (s <= 0)
        break;
    }

    if (atmark == 1) {
        if (recv(sockfd, &oobdata, 1, MSG_OOB) == -1) {
            perror("recv");
        }
    }
}
```

**SEE ALSO**

[fcntl\(2\)](#), [recv\(2\)](#), [send\(2\)](#), [tcp\(7\)](#)

**COLOPHON**

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