

**NAME**

pthread\_sigqueue - queue a signal and data to a thread

**SYNOPSIS**

```
#include <signal.h>
#include <pthread.h>
```

```
int pthread_sigqueue(pthread_t thread, int sig,
    const union signal value);
```

Compile and link with *-pthread*.

Feature Test Macro Requirements for glibc (see [feature\\_test\\_macros\(7\)](#)):

```
pthread_sigqueue(): _GNU_SOURCE
```

**DESCRIPTION**

The **pthread\_sigqueue()** function performs a similar task to [sigqueue\(3\)](#), but, rather than sending a signal to a process, it sends a signal to a thread in the same process as the calling thread.

The *thread* argument is the ID of a thread in the same process as the caller. The *sig* argument specifies the signal to be sent. The *value* argument specifies data to accompany the signal; see [sigqueue\(3\)](#) for details.

**RETURN VALUE**

On success, **pthread\_sigqueue()** returns 0; on error, it returns an error number.

**ERRORS****EAGAIN**

The limit of signals which may be queued has been reached. (See [signal\(7\)](#) for further information.)

**EINVAL**

*sig* was invalid.

**ENOSYS**

**pthread\_sigqueue()** is not supported on this system.

**ESRCH**

*thread* is not valid.

**VERSIONS**

The **pthread\_sigqueue()** function first appeared in glibc 2.11.

**ATTRIBUTES**

For an explanation of the terms used in this section, see [attributes\(7\)](#).

| Interface                 | Attribute     | Value   |
|---------------------------|---------------|---------|
| <b>pthread_sigqueue()</b> | Thread safety | MT-Safe |

**CONFORMING TO**

This function is a GNU extension.

**NOTES**

The glibc implementation of **pthread\_sigqueue()** gives an error (**EINVAL**) on attempts to send either of the real-time signals used internally by the NPTL threading implementation. See [nptl\(7\)](#) for details.

**SEE ALSO**

[rt\\_tsigqueueinfo\(2\)](#), [sigaction\(2\)](#), [pthread\\_sigmask\(3\)](#), [sigqueue\(3\)](#), [sigwait\(3\)](#), [pthreads\(7\)](#), [signal\(7\)](#)

**COLOPHON**

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