

**NAME**

lgamma, lgammaf, lgammal, lgamma\_r, lgammaf\_r, lgammal\_r, signgam - log gamma function

**SYNOPSIS**

```
#include <math.h>
```

```
double lgamma(double x);
```

```
float lgammaf(float x);
```

```
long double lgammal(long double x);
```

```
double lgamma_r(double x, int *signp);
```

```
float lgammaf_r(float x, int *signp);
```

```
long double lgammal_r(long double x, int *signp);
```

```
extern int signgam;
```

Link with *-lm*.

Feature Test Macro Requirements for glibc (see [feature\\_test\\_macros\(7\)](#)):

```
lgamma():
```

```
  _BSD_SOURCE || _SVID_SOURCE || _XOPEN_SOURCE || _ISOC99_SOURCE ||
```

```
  _POSIX_C_SOURCE >= 200112L;
```

```
  or cc -std=c99
```

```
lgammaf(), lgammal():
```

```
  _BSD_SOURCE || _SVID_SOURCE || _XOPEN_SOURCE >= 600 || _ISOC99_SOURCE ||
```

```
  _POSIX_C_SOURCE >= 200112L;
```

```
  or cc -std=c99
```

```
lgamma_r(), lgammaf_r(), lgammal_r():
```

```
  _BSD_SOURCE || _SVID_SOURCE
```

```
signgam:
```

```
  _BSD_SOURCE || _SVID_SOURCE || _XOPEN_SOURCE
```

**DESCRIPTION**

For the definition of the Gamma function, see [tgamma\(3\)](#).

The `lgamma()` function returns the natural logarithm of the absolute value of the Gamma function. The sign of the Gamma function is returned in the external integer `signgam` declared in `<math.h>`. It is 1 when the Gamma function is positive or zero, -1 when it is negative.

Since using a constant location `signgam` is not thread-safe, the functions `lgamma_r()`, `lgammaf_r()`, and `lgammal_r()` have been introduced; they return the sign via the argument `signp`.

**RETURN VALUE**

On success, these functions return the natural logarithm of Gamma(x)

If *x* is a NaN, a NaN is returned.

If *x* is 1 or 2, +0 is returned.

If *x* is positive infinity or negative infinity, positive infinity is returned.

If *x* is a nonpositive integer, a pole error occurs, and the functions return `+HUGE_VAL`, `+HUGE_VALF`, or `+HUGE_VALL`, respectively.

If the result overflows, a range error occurs, and the functions return `HUGE_VAL`, `HUGE_VALF`, or `HUGE_VALL`, respectively, with the correct mathematical sign.

**ERRORS**

See [math\\_error\(7\)](#) for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Pole error:  $x$  is a nonpositive integer

*errno* is set to **ERANGE** (but see BUGS). A divide-by-zero floating-point exception (**FE\_DIVBYZERO**) is raised.

Range error: result overflow

*errno* is set to **ERANGE**. An overflow floating-point exception (**FE\_OVERFLOW**) is raised.

### CONFORMING TO

The **lgamma()** functions are specified in C99 and POSIX.1-2001. *signgam* is specified in POSIX.1-2001, but not in C99. The **lgamma\_r()** functions are nonstandard, but present on several other systems.

### BUGS

In glibc 2.9 and earlier, when a pole error occurs, *errno* is set to **EDOM**; instead of the POSIX-mandated **ERANGE**. Since version 2.10, glibc does the right thing.

### SEE ALSO

[tgamma\(3\)](#)

### COLOPHON

This page is part of release 3.74 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <http://www.kernel.org/doc/man-pages/>.