

NAME

getutent, getutid, getutline, pututline, setutent, endutent, utmpname - access utmp file entries

SYNOPSIS

```
#include <utmp.h>

struct utmp *getutent(void);
struct utmp *getutid(const struct utmp *ut);
struct utmp *getutline(const struct utmp *ut);

struct utmp *pututline(const struct utmp *ut);

void setutent(void);
void endutent(void);

int utmpname(const char *file);
```

DESCRIPTION

New applications should use the POSIX.1-specified utmpx versions of these functions; see **CONFORMING TO**.

utmpname() sets the name of the utmp-format file for the other utmp functions to access. If **utmpname()** is not used to set the filename before the other functions are used, they assume **_PATH_UTMP**, as defined in *<paths.h>*.

setutent() rewinds the file pointer to the beginning of the utmp file. It is generally a good idea to call it before any of the other functions.

endutent() closes the utmp file. It should be called when the user code is done accessing the file with the other functions.

getutent() reads a line from the current file position in the utmp file. It returns a pointer to a structure containing the fields of the line. The definition of this structure is shown in [utmp\(5\)](#).

getutid() searches forward from the current file position in the utmp file based upon *ut*. If *ut->ut_type* is one of **RUN_LVL**, **BOOT_TIME**, **NEW_TIME**, or **OLD_TIME**, **getutid()** will find the first entry whose *ut_type* field matches *ut->ut_type*. If *ut->ut_type* is one of **INIT_PROCESS**, **LOGIN_PROCESS**, **USER_PROCESS**, or **DEAD_PROCESS**, **getutid()** will find the first entry whose *ut_id* field matches *ut->ut_id*.

getutline() searches forward from the current file position in the utmp file. It scans entries whose *ut_type* is **USER_PROCESS** or **LOGIN_PROCESS** and returns the first one whose *ut_line* field matches *ut->ut_line*.

pututline() writes the *utmp* structure *ut* into the utmp file. It uses **getutid()** to search for the proper place in the file to insert the new entry. If it cannot find an appropriate slot for *ut*, **pututline()** will append the new entry to the end of the file.

RETURN VALUE

getutent(), **getutid()**, and **getutline()** return a pointer to a *struct utmp* on success, and **NULL** on failure (which includes the record not found case). This *struct utmp* is allocated in static storage, and may be overwritten by subsequent calls.

On success **pututline()** returns *ut*; on failure, it returns **NULL**.

utmpname() returns 0 if the new name was successfully stored, or -1 on failure.

In the event of an error, these functions *errno* set to indicate the cause.

ERRORS**ENOMEM**

Out of memory.

ESRCH

Record not found.

setutent(), **pututline()**, and the **getut*()** functions can also fail for the reasons described in [open\(2\)](#).

FILES

`/var/run/utmp` database of currently logged-in users

`/var/log/wtmp` database of past user logins

CONFORMING TO

XPG2, SVr4.

In XPG2 and SVID 2 the function **pututline()** is documented to return void, and that is what it does on many systems (AIX, HP-UX). HP-UX introduces a new function **_pututline()** with the prototype given above for **pututline()**.

All these functions are obsolete now on non-Linux systems. POSIX.1-2001, following SUSv1, does not have any of these functions, but instead uses

```
#include <utmpx.h>
```

```
struct utmpx *getutxent(void);
struct utmpx *getutxid(const struct utmpx *);
struct utmpx *getutxline(const struct utmpx *);
struct utmpx *pututxline(const struct utmpx *);
void setutxent(void);
void endutxent(void);
```

These functions are provided by glibc, and perform the same task as their equivalents without the x, but use *struct utmpx*, defined on Linux to be the same as *struct utmp*. For completeness, glibc also provides **utmpxname()**, although this function is not specified by POSIX.1.

On some other systems, the *utmpx* structure is a superset of the *utmp* structure, with additional fields, and larger versions of the existing fields, and parallel files are maintained, often `/var/*/utmpx` and `/var/*/wtmpx`.

Linux glibc on the other hand does not use a parallel *utmpx* file since its *utmp* structure is already large enough. The x functions listed above are just aliases for their counterparts without the x (e.g., **getutxent()** is an alias for **getutent()**).

NOTES**Glibc notes**

The above functions are not thread-safe. Glibc adds reentrant versions

```
#define _GNU_SOURCE /* or _SVID_SOURCE or _BSD_SOURCE;
see feature_test_macros(7) */
#include <utmp.h>
```

```
int getutent_r(struct utmp *ubuf, struct utmp **ubufp);
```

```
int getutid_r(struct utmp *ut,
struct utmp *ubuf, struct utmp **ubufp);
```

```
int getutline_r(struct utmp *ut,
struct utmp *ubuf, struct utmp **ubufp);
```

These functions are GNU extensions, analogs of the functions of the same name without the `_r` suffix. The *ubuf* argument gives these functions a place to store their result. On success they return 0, and a pointer to the result is written in **ubufp*. On error, these functions return -1. There are no *utmpx* equivalents of the above functions. (POSIX.1 does not specify such functions.)

EXAMPLE

The following example adds and removes a utmp record, assuming it is run from within a pseudo terminal. For usage in a real application, you should check the return values of [getpwuid\(3\)](#) and [ttyname\(3\)](#).

```
#include <string.h>
#include <stdlib.h>
#include <pwd.h>
#include <unistd.h>
#include <utmp.h>

int
main(int argc, char *argv[])
{
    struct utmp entry;

    system(echo before adding entry::who);

    entry.ut_type = USER_PROCESS;
    entry.ut_pid = getpid();
    strcpy(entry.ut_line, ttyname(STDIN_FILENO) + strlen(/dev/));
    /* only correct for ptys named /dev/tty[pqr][0-9a-z] */
    strcpy(entry.ut_id, ttyname(STDIN_FILENO) + strlen(/dev/tty));
    time(&entry.ut_time);
    strcpy(entry.ut_user, getpwuid(getuid())->pw_name);
    memset(entry.ut_host, 0, UT_HOSTSIZE);
    entry.ut_addr = 0;
    setutent();
    pututline(&entry);

    system(echo after adding entry::who);

    entry.ut_type = DEAD_PROCESS;
    memset(entry.ut_line, 0, UT_LINESIZE);
    entry.ut_time = 0;
    memset(entry.ut_user, 0, UT_NAMESIZE);
    setutent();
    pututline(&entry);

    system(echo after removing entry::who);

    endutent();
    exit(EXIT_SUCCESS);
}
```

SEE ALSO

[getutmp\(3\)](#), [utmp\(5\)](#)

COLOPHON

This page is part of release 3.74 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <http://www.kernel.org/doc/man-pages/>.