

NAME

`ether_aton`, `ether_ntoa`, `ether_ntohost`, `ether_hostton`, `ether_line`, `ether_ntoa_r`, `ether_aton_r` - Ethernet address manipulation routines

SYNOPSIS

```
#include <netinet/ether.h>

char *ether_ntoa(const struct ether_addr *addr);
struct ether_addr *ether_aton(const char *asc);
int ether_ntohost(char *hostname, const struct ether_addr *addr);
int ether_hostton(const char *hostname, struct ether_addr *addr);
int ether_line(const char *line, struct ether_addr *addr,
               char *hostname);

/* GNU extensions */
char *ether_ntoa_r(const struct ether_addr *addr, char *buf);
struct ether_addr *ether_aton_r(const char *asc,
                               struct ether_addr *addr);
```

DESCRIPTION

The `ether_aton()` converts the 48-bit Ethernet host address `asc` from the standard hex-digits-and-colons notation into binary data in network byte order and returns a pointer to it in a statically allocated buffer, which subsequent calls will overwrite. `ether_aton()` returns NULL if the address is invalid.

The `ether_ntoa()` function converts the Ethernet host address `addr` given in network byte order to a string in standard hex-digits-and-colons notation, omitting leading zeros. The string is returned in a statically allocated buffer, which subsequent calls will overwrite.

The `ether_ntohost()` function maps an Ethernet address to the corresponding hostname in `/etc/ethers` and returns nonzero if it cannot be found.

The `ether_hostton()` function maps a hostname to the corresponding Ethernet address in `/etc/ethers` and returns nonzero if it cannot be found.

The `ether_line()` function parses a line in `/etc/ethers` format (ethernet address followed by whitespace followed by hostname; # introduces a comment) and returns an address and hostname pair, or nonzero if it cannot be parsed. The buffer pointed to by `hostname` must be sufficiently long, for example, have the same length as `line`.

The functions `ether_ntoa_r()` and `ether_aton_r()` are reentrant thread-safe versions of `ether_ntoa()` and `ether_aton()` respectively, and do not use static buffers.

The structure `ether_addr` is defined in `<net/ethernet.h>` as:

```
struct ether_addr {
    uint8_t ether_addr_octet[6];
}
```

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<code>ether_aton()</code> , <code>ether_ntoa()</code>	Thread safety	MT-Unsafe
<code>ether_ntohost()</code> , <code>ether_hostton()</code> , <code>ether_line()</code> , <code>ether_ntoa_r()</code> , <code>ether_aton_r()</code>	Thread safety	MT-Safe

CONFORMING TO

4.3BSD, SunOS.

BUGS

In glibc 2.2.5 and earlier, the implementation of **ether_line()** is broken.

SEE ALSO[ethers\(5\)](#)**COLOPHON**

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