

**NAME**

`etext`, `edata`, `end` - end of program segments

**SYNOPSIS**

```
extern etext;
extern edata;
extern end;
```

**DESCRIPTION**

The addresses of these symbols indicate the end of various program segments:

*etext* This is the first address past the end of the text segment (the program code).

*edata* This is the first address past the end of the initialized data segment.

*end* This is the first address past the end of the uninitialized data segment (also known as the BSS segment).

**CONFORMING TO**

Although these symbols have long been provided on most UNIX systems, they are not standardized; use with caution.

**NOTES**

The program must explicitly declare these symbols; they are not defined in any header file.

On some systems the names of these symbols are preceded by underscores, thus: `_etext`, `_edata`, and `_end`. These symbols are also defined for programs compiled on Linux.

At the start of program execution, the program break will be somewhere near `End` (perhaps at the start of the following page). However, the break will change as memory is allocated via `brk(2)` or `malloc(3)`. Use `sbrk(2)` with an argument of zero to find the current value of the program break.

**EXAMPLE**

When run, the program below produces output such as the following:

```
$ ./a.out
First address past:
program text (etext) 0x8048568
initialized data (edata) 0x804a01c
uninitialized data (end) 0x804a024
```

**Program source**

```
#include <stdio.h>
#include <stdlib.h>

extern char etext, edata, end; /* The symbols must have some type,
or gcc -Wall complains */

int
main(int argc, char *argv[])
{
    printf(First address past:\n);
    printf( program text (etext) %10pn, &etext);
    printf( initialized data (edata) %10pn, &edata);
    printf( uninitialized data (end) %10pn, &end);
    exit(EXIT_SUCCESS);
}
```

**SEE ALSO**

[objdump\(1\)](#), [readelf\(1\)](#), [sbrk\(2\)](#), [elf\(5\)](#)

**COLOPHON**

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