

NAME

`aiio_fsync` - asynchronous file synchronization

SYNOPSIS

```
#include <aiio.h>
```

```
int aiio_fsync(int op, struct aiioch *aiiochp);
```

Link with `-lrt`.

DESCRIPTION

The `aiio_fsync()` function does a sync on all outstanding asynchronous I/O operations associated with `aiiochp->aiio_fildes`. (See [aiio\(7\)](#) for a description of the `aiioch` structure.)

More precisely, if `op` is `O_SYNC`, then all currently queued I/O operations shall be completed as if by a call of [fsync\(2\)](#), and if `op` is `O_DSYNC`, this call is the asynchronous analog of [fdatasync\(2\)](#).

Note that this is a request only; it does not wait for I/O completion.

Apart from `aiio_fildes`, the only field in the structure pointed to by `aiiochp` that is used by this call is the `aiio_sigevent` field (a `sigevent` structure, described in [sigevent\(7\)](#)), which indicates the desired type of asynchronous notification at completion. All other fields are ignored.

RETURN VALUE

On success (the sync request was successfully queued) this function returns 0. On error, -1 is returned, and `errno` is set appropriately.

ERRORS**EAGAIN**

Out of resources.

EBADF

`aiio_fildes` is not a valid file descriptor open for writing.

EINVAL

Synchronized I/O is not supported for this file, or `op` is not `O_SYNC` or `O_DSYNC`.

ENOSYS

`aiio_fsync()` is not implemented.

VERSIONS

The `aiio_fsync()` function is available since glibc 2.1.

CONFORMING TO

POSIX.1-2001, POSIX.1-2008.

SEE ALSO

[aiio_cancel\(3\)](#), [aiio_error\(3\)](#), [aiio_read\(3\)](#), [aiio_return\(3\)](#), [aiio_suspend\(3\)](#), [aiio_write\(3\)](#), [lio_listio\(3\)](#), [aiio\(7\)](#), [sigevent\(7\)](#)

COLOPHON

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