

NAME

statfs, fstatfs - get filesystem statistics

SYNOPSIS

```
#include <sys/vfs.h> /* or <sys/statfs.h> */
```

```
int statfs(const char *path, struct statfs *buf);
```

```
int fstatfs(int fd, struct statfs *buf);
```

DESCRIPTION

The **statfs()** system call returns information about a mounted filesystem. *path* is the pathname of any file within the mounted filesystem. *buf* is a pointer to a *statfs* structure defined approximately as follows:

```
struct statfs {
    __fsword_t f_type; /* Type of filesystem (see below) */
    __fsword_t f_bsize; /* Optimal transfer block size */
    fsblkcnt_t f_blocks; /* Total data blocks in filesystem */
    fsblkcnt_t f_bfree; /* Free blocks in filesystem */
    fsblkcnt_t f_bavail; /* Free blocks available to
unprivileged user */
    fsfilcnt_t f_files; /* Total file nodes in filesystem */
    fsfilcnt_t f_ffree; /* Free file nodes in filesystem */
    fsid_t f_fsid; /* Filesystem ID */
    __fsword_t f_namelen; /* Maximum length of filenames */
    __fsword_t f_frsize; /* Fragment size (since Linux 2.6) */
    __fsword_t f_flags; /* Mount flags of filesystem
(since Linux 2.6.36) */
    __fsword_t f_spare[xxx];
    /* Padding bytes reserved for future use */
};
```

Filesystem types:

```
ADFS_SUPER_MAGIC 0xadf5
AFFS_SUPER_MAGIC 0xadff
AFS_SUPER_MAGIC 0x5346414f
ANON_INODE_FS_MAGIC 0x09041934
AUTOFS_SUPER_MAGIC 0x0187
BDEVFS_MAGIC 0x62646576
BEFS_SUPER_MAGIC 0x42465331
BFS_MAGIC 0x1badface
BINFMFMS_MAGIC 0x42494e4d
BPF_FS_MAGIC 0xcafe4a11
BTRFS_SUPER_MAGIC 0x9123683e
BTRFS_TEST_MAGIC 0x73727279
CGROUP_SUPER_MAGIC 0x27e0eb
CGROUP2_SUPER_MAGIC 0x63677270
CIFS_MAGIC_NUMBER 0xff534d42
CODA_SUPER_MAGIC 0x73757245
COH_SUPER_MAGIC 0x012ff7b7
CRAMFS_MAGIC 0x28cd3d45
DEBUGFS_MAGIC 0x64626720
DEVFS_SUPER_MAGIC 0x1373
DEVPTS_SUPER_MAGIC 0x1cd1
ECRYPTFS_SUPER_MAGIC 0xf15f
EFIVARFS_MAGIC 0xde5e81e4
EFS_SUPER_MAGIC 0x00414a53
EXT_SUPER_MAGIC 0x137d
```

EXT2_OLD_SUPER_MAGIC 0xef51
EXT2_SUPER_MAGIC 0xef53
EXT3_SUPER_MAGIC 0xef53
EXT4_SUPER_MAGIC 0xef53
F2FS_SUPER_MAGIC 0xf2f52010
FUSE_SUPER_MAGIC 0x65735546
FUTEXFS_SUPER_MAGIC 0xbad1dea
HFS_SUPER_MAGIC 0x4244
HOSTFS_SUPER_MAGIC 0x00c0ffee
HPFS_SUPER_MAGIC 0xf995e849
HUGETLBFS_MAGIC 0x958458f6
ISOFS_SUPER_MAGIC 0x9660
JFFS2_SUPER_MAGIC 0x72b6
JFS_SUPER_MAGIC 0x3153464a
MINIX_SUPER_MAGIC 0x137f /* orig. minix */
MINIX_SUPER_MAGIC2 0x138f /* 30 char minix */
MINIX2_SUPER_MAGIC 0x2468 /* minix V2 */
MINIX2_SUPER_MAGIC2 0x2478 /* minix V2, 30 char names */
MINIX3_SUPER_MAGIC 0x4d5a /* minix V3 fs, 60 char names */
MQQUEUE_MAGIC 0x19800202
MSDOS_SUPER_MAGIC 0x4d44
MTD_INODE_FS_MAGIC 0x11307854
NCP_SUPER_MAGIC 0x564c
NFS_SUPER_MAGIC 0x6969
NILFS_SUPER_MAGIC 0x3434
NSFS_MAGIC 0x6e736673
NTFS_SB_MAGIC 0x5346544e
OCFS2_SUPER_MAGIC 0x7461636f
OPENPROM_SUPER_MAGIC 0x9fa1
OVERLAYFS_SUPER_MAGIC 0x794c7630
PIPEFS_MAGIC 0x50495045
PROC_SUPER_MAGIC 0x9fa0
PSTOREFS_MAGIC 0x6165676c
QNX4_SUPER_MAGIC 0x002f
QNX6_SUPER_MAGIC 0x68191122
RAMFS_MAGIC 0x858458f6
REISERFS_SUPER_MAGIC 0x52654973
ROMFS_MAGIC 0x7275
SECURITYFS_MAGIC 0x73636673
SELINUX_MAGIC 0xf97cff8c
SMACK_MAGIC 0x43415d53
SMB_SUPER_MAGIC 0x517b
SOCKFS_MAGIC 0x534f434b
SQUASHFS_MAGIC 0x73717368
SYSFS_MAGIC 0x62656572
SYSV2_SUPER_MAGIC 0x012ff7b6
SYSV4_SUPER_MAGIC 0x012ff7b5
TMPFS_MAGIC 0x01021994
TRACEFS_MAGIC 0x74726163
UDF_SUPER_MAGIC 0x15013346
UFS_MAGIC 0x00011954
USBDEVICE_SUPER_MAGIC 0x9fa2
V9FS_MAGIC 0x01021997
VXFS_SUPER_MAGIC 0xa501fcf5

```

XENFS_SUPER_MAGIC 0xabba1974
XENIX_SUPER_MAGIC 0x012ff7b4
XFS_SUPER_MAGIC 0x58465342
_XIAFS_SUPER_MAGIC 0x012fd16d

```

Most of these MAGIC constants are defined in `/usr/include/linux/magic.h`, and some are hardcoded in kernel sources.

The `f_flags` is a bit mask indicating mount options for the filesystem. It contains zero or more of the following bits:

ST_MANDLOCK

Mandatory locking is permitted on the filesystem (see [fcntl\(2\)](#)).

ST_NOATIME

Do not update access times; see [mount\(2\)](#).

ST_NODEV

Disallow access to device special files on this filesystem.

ST_NODIRATIME

Do not update directory access times; see [mount\(2\)](#).

ST_NOEXEC

Execution of programs is disallowed on this filesystem.

ST_NOSUID

The set-user-ID and set-group-ID bits are ignored by [exec\(3\)](#) for executable files on this filesystem

ST_RDONLY

This filesystem is mounted read-only.

ST_RELATIME

Update atime relative to mtime/ctime; see [mount\(2\)](#).

ST_SYNCHRONOUS

Writes are synched to the filesystem immediately (see the description of `O_SYNC` in [open\(2\)](#)).

Nobody knows what `f_fsid` is supposed to contain (but see below).

Fields that are undefined for a particular filesystem are set to 0.

`fstatfs()` returns the same information about an open file referenced by descriptor `fd`.

RETURN VALUE

On success, zero is returned. On error, -1 is returned, and `errno` is set appropriately.

ERRORS

EACCES

(`statfs()`) Search permission is denied for a component of the path prefix of `path`. (See also [path_resolution\(7\)](#).)

EBADF

(`fstatfs()`) `fd` is not a valid open file descriptor.

EFAULT

`buf` or `path` points to an invalid address.

EINTR

This call was interrupted by a signal; see [signal\(7\)](#).

EIO

An I/O error occurred while reading from the filesystem.

ELOOP

(`statfs()`) Too many symbolic links were encountered in translating `path`.

ENAMETOOLONG

(**statfs()**) *path* is too long.

ENOENT

(**statfs()**) The file referred to by *path* does not exist.

ENOMEM

Insufficient kernel memory was available.

ENOSYS

The filesystem does not support this call.

ENOTDIR

(**statfs()**) A component of the path prefix of *path* is not a directory.

E_OVERFLOW

Some values were too large to be represented in the returned struct.

CONFORMING TO

Linux-specific. The Linux **statfs()** was inspired by the 4.4BSD one (but they do not use the same structure).

NOTES

The `__fsword_t` type used for various fields in the `statfs` structure definition is a glibc internal type, not intended for public use. This leaves the programmer in a bit of a conundrum when trying to copy or compare these fields to local variables in a program. Using `unsigned int` for such variables suffices on most systems.

The original Linux **statfs()** and **fstatfs()** system calls were not designed with extremely large file sizes in mind. Subsequently, Linux 2.6 added new **statfs64()** and **fstatfs64()** system calls that employ a new structure, `statfs64`. The new structure contains the same fields as the original `statfs` structure, but the sizes of various fields are increased, to accommodate large file sizes. The glibc **statfs()** and **fstatfs()** wrapper functions transparently deal with the kernel differences.

Some systems have only `<sys/vfs.h>`, other systems also have `<sys/statfs.h>`, where the former includes the latter. So it seems including the former is the best choice.

LSB has deprecated the library calls **statfs()** and **fstatfs()** and tells us to use [statvfs\(2\)](#) and [fstatvfs\(2\)](#) instead.

The `f_fsid` field

Solaris, Irix and POSIX have a system call [statvfs\(2\)](#) that returns a `struct statvfs` (defined in `<sys/statvfs.h>`) containing an `unsigned long f_fsid`. Linux, SunOS, HP-UX, 4.4BSD have a system call **statfs()** that returns a `struct statfs` (defined in `<sys/vfs.h>`) containing a `fsid_t f_fsid`, where `fsid_t` is defined as `struct { int vall[2]; }`. The same holds for FreeBSD, except that it uses the include file `<sys/mount.h>`.

The general idea is that `f_fsid` contains some random stuff such that the pair `(f_fsid,ino)` uniquely determines a file. Some operating systems use (a variation on) the device number, or the device number combined with the filesystem type. Several operating systems restrict giving out the `f_fsid` field to the superuser only (and zero it for unprivileged users), because this field is used in the filehandle of the filesystem when NFS-exported, and giving it out is a security concern.

Under some operating systems, the `fsid` can be used as the second argument to the [sysfs\(2\)](#) system call.

BUGS

From Linux 2.6.38 up to and including Linux 3.1, **fstatfs()** failed with the error **ENOSYS** for file descriptors created by [pipe\(2\)](#).

SEE ALSO

[stat\(2\)](#), [statvfs\(3\)](#), [path_resolution\(7\)](#)

COLOPHON

This page is part of release 4.10 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.