

NAME

`io_getevents` - read asynchronous I/O events from the completion queue

SYNOPSIS

```
#include <linux/aio_abi.h> /* Defines needed types */
#include <linux/time.h> /* Defines 'struct timespec' */
```

```
int io_getevents(aio_context_t ctx_id, long min_nr, long nr,
                 struct io_event *events, struct timespec *timeout);
```

Note: There is no glibc wrapper for this system call; see NOTES.

DESCRIPTION

The `io_getevents()` system call attempts to read at least `min_nr` events and up to `nr` events from the completion queue of the AIO context specified by `ctx_id`. The `timeout` argument specifies the amount of time to wait for events, where a NULL timeout waits until at least `min_nr` events have been seen. Note that `timeout` is relative.

RETURN VALUE

On success, `io_getevents()` returns the number of events read: 0 if no events are available, or less than `min_nr` if the `timeout` has elapsed. For the failure return, see NOTES.

ERRORS**EFAULT**

Either `events` or `timeout` is an invalid pointer.

EINVAL

`ctx_id` is invalid. `min_nr` is out of range or `nr` is out of range.

EINTR

Interrupted by a signal handler; see [signal\(7\)](#).

ENOSYS

`io_getevents()` is not implemented on this architecture.

VERSIONS

The asynchronous I/O system calls first appeared in Linux 2.5.

CONFORMING TO

`io_getevents()` is Linux-specific and should not be used in programs that are intended to be portable.

NOTES

Glibc does not provide a wrapper function for this system call. You could invoke it using [syscall\(2\)](#). But instead, you probably want to use the `io_getevents()` wrapper function provided by `libaio`.

Note that the `libaio` wrapper function uses a different type (`io_context_t`) for the `ctx_id` argument. Note also that the `libaio` wrapper does not follow the usual C library conventions for indicating errors: on error it returns a negated error number (the negative of one of the values listed in ERRORS). If the system call is invoked via [syscall\(2\)](#), then the return value follows the usual conventions for indicating an error: -1, with `errno` set to a (positive) value that indicates the error.

BUGS

An invalid `ctx_id` may cause a segmentation fault instead of generating the error **EINVAL**.

SEE ALSO

[io_cancel\(2\)](#), [io_destroy\(2\)](#), [io_setup\(2\)](#), [io_submit\(2\)](#), [aio\(7\)](#), [time\(7\)](#)

COLOPHON

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