

**NAME**

statvfs, fstatvfs - get filesystem statistics

**SYNOPSIS**

```
#include <sys/statvfs.h>
```

```
int statvfs(const char *path, struct statvfs *buf);
```

```
int fstatvfs(int fd, struct statvfs *buf);
```

**DESCRIPTION**

The function `statvfs()` returns information about a mounted filesystem. *path* is the pathname of any file within the mounted filesystem. *buf* is a pointer to a *statvfs* structure defined approximately as follows:

```
struct statvfs {
    unsigned long f_bsize; /* filesystem block size */
    unsigned long f_frsize; /* fragment size */
    fsblkcnt_t f_blocks; /* size of fs in f_frsize units */
    fsblkcnt_t f_bfree; /* # free blocks */
    fsblkcnt_t f_bavail; /* # free blocks for unprivileged users */
    fsfilcnt_t f_files; /* # inodes */
    fsfilcnt_t f_ffree; /* # free inodes */
    fsfilcnt_t f_favail; /* # free inodes for unprivileged users */
    unsigned long f_fsid; /* filesystem ID */
    unsigned long f_flag; /* mount flags */
    unsigned long f_namemax; /* maximum filename length */
};
```

Here the types *fsblkcnt\_t* and *fsfilcnt\_t* are defined in `<sys/types.h>`. Both used to be *unsigned long*.

The field *f\_flag* is a bit mask (of mount flags, see [mount\(8\)](#)). Bits defined by POSIX are

**ST\_RDONLY**

Read-only filesystem.

**ST\_NOSUID**

Set-user-ID/set-group-ID bits are ignored by [exec\(3\)](#).

It is unspecified whether all members of the returned struct have meaningful values on all filesystems.

`fstatvfs()` returns the same information about an open file referenced by descriptor *fd*.

**RETURN VALUE**

On success, zero is returned. On error, -1 is returned, and *errno* is set appropriately.

**ERRORS****EACCES**

`(statvfs())` Search permission is denied for a component of the path prefix of *path*. (See also [path\\_resolution\(7\)](#).)

**EBADF**

`(fstatvfs())` *fd* is not a valid open file descriptor.

**EFAULT**

*Buf* or *path* points to an invalid address.

**EINTR**

This call was interrupted by a signal.

**EIO**

An I/O error occurred while reading from the filesystem.

**ELOOP**

(`statvfs()`) Too many symbolic links were encountered in translating *path*.

**ENAMETOOLONG**

(`statvfs()`) *path* is too long.

**ENOENT**

(`statvfs()`) The file referred to by *path* does not exist.

**ENOMEM**

Insufficient kernel memory was available.

**ENOSYS**

The filesystem does not support this call.

**ENOTDIR**

(`statvfs()`) A component of the path prefix of *path* is not a directory.

**EOVERFLOW**

Some values were too large to be represented in the returned struct.

**ATTRIBUTES****Multithreading (see `pthread(7)`)**

The `statvfs()` and `fstatvfs()` functions are thread-safe.

**CONFORMING TO**

POSIX.1-2001.

**NOTES**

The Linux kernel has system calls `statfs(2)` and `fstatfs(2)` to support this library call.

The current glibc implementations of

```
pathconf(path, _PC_REC_XFER_ALIGN);
```

```
pathconf(path, _PC_ALLOC_SIZE_MIN);
```

```
pathconf(path, _PC_REC_MIN_XFER_SIZE);
```

respectively use the `f_frsize`, `f_frsize`, and `f_bsize` fields of the return value of `statvfs(path, buf)`.

**SEE ALSO**

[statfs\(2\)](#)

**COLOPHON**

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