NAME

epoll_wait, epoll_pwait - wait for an I/O event on an epoll file descriptor

SYNOPSIS

#include <sys/epoll.h>

int epoll_wait(int *epfd*, **struct epoll_event ***events,
int *maxevents*, **int** *timeout*);
int epoll_pwait(int *epfd*, **struct epoll_event ***events,
int *maxevents*, **int** *timeout*,
**const sigset_t ***sigmask);

DESCRIPTION

The **epoll_wait**() system call waits for events on the epoll(7) instance referred to by the file descriptor *epfd*. The memory area pointed to by *events* will contain the events that will be available for the caller. Up to *maxevents* are returned by **epoll_wait**(). The*maxevents* argumen t must be greater than zero.

The *timeout* argument specifies the number of milliseconds that **epoll_wait**() will block. The call will block until either:

* a file descriptor delivers an event;
* the call is interrupted by a signal handler; or
* the timeout expires.

Note that the *timeout* interval will be rounded up to the system clock granularity, and kernel scheduling delays mean that the blocking interval may overrun by a small amount. Specifying a *timeout* of -1 causes **epoll_wait**() to block indefinitely, while specifying a *timeout* equal to zero cause **epoll_wait**() to return immediately, even if no events are available.

The *struct epoll_event* is defined as :

```
typedef union epoll_data {
void *ptr;
int fd;
uint32_t u32;
uint64_t u64;
} epoll_data_t;

struct epoll_event {
uint32_t events; /* Epoll events */
epoll_data_t data; /* User data variable */
};
```

The *data* of each returned structure will contain the same data the user set with an epoll_ctl(2) (**EPOLL_CTL_ADD**, **EPOLL_CTL_MOD**) while the *events* member will contain the returned event bit field.

epoll_pwait()

The relationship between **epoll_wait**() and **epoll_pwait**() is analogous to the relationship between select(2) and pselect(2): like pselect(2), **epoll_pwait**() allows an application to safely wait until either a file descriptor becomes ready or until a signal is caught.

The following **epoll_pwait**() call:

ready = epoll_pwait(epfd, &events, maxevents, timeout, &sigmask);

is equivalent to *atomically* executing the following calls:

sigset_t origmask;

sigprocmask(SIG_SETMASK, &sigmask, &origmask);

```
ready = epoll_wait(epfd, &events, maxevents, timeout);
sigprocmask(SIG_SETMASK, &origmask, NULL);
```

The *sigmask* argument may be specified as NULL, in which case **epoll_pwait**() is equivalent to **epoll_wait**().

RETURN VALUE

When successful, **epoll_wait**() returns the number of file descriptors ready for the requested I/O, or zero if no file descriptor became ready during the requested *timeout* milliseconds. When an error occurs, **epoll_wait**() returns -1 and *errno* is set appropriately.

ERRORS

EBADF
epfd is not a valid file descriptor.

EFAULT
The memory area pointed to by *events* is not accessible with write permissions.

EINTR
The call was interrupted by a signal handler before either (1) any of the requested events occurred or (2) the *timeout* expired; see signal(7).

EINVAL
epfd is not an **epoll** file descriptor, or *maxevents* is less than or equal to zero.

VERSIONS

epoll_wait() was added to the kernel in version 2.6. Library support is provided in glibc starting with version 2.3.2.

epoll_pwait() was added to Linux in kernel 2.6.19. Library support is provided in glibc starting with version 2.6.

CONFORMING TO

epoll_wait() is Linux-specific.

NOTES

While one thread is blocked in a call to **epoll_pwait**(), it is possible for another thread to add a file descriptor to the waited-upon **epoll** instance. If the new file descriptor becomes ready, it will cause the **epoll_wait**() call to unblock.

For a discussion of what may happen if a file descriptor in an **epoll** instance being monitored by **epoll_wait**() is closed in another thread, see select(2).

BUGS

In kernels before 2.6.37, a *timeout* value larger than approximately *LONG_MAX / HZ* milliseconds is treated as -1 (i.e., infinity). Thus, for example, on a system where the *sizeof(long)* is 4 and the kernel *HZ* value is 1000, this means that timeouts greater than 35.79 minutes are treated as infinity.

C library/kernel ABI differences

The raw **epoll_pwait**() system call has a sixth argument, *size_t sigsetsize*, which specifies the size in bytes of the *sigmask* argument. The glibc**epoll_p wait**() wrapper function specifies this argument as a fixed value (equal to *sizeof(sigset_t)*).

SEE ALSO

epoll_create(2), epoll_ctl(2), epoll(7)

COLOPHON

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