

**NAME**

capget, capset - set/get capabilities of thread(s)

**SYNOPSIS**

```
#include <sys/capability.h>
```

```
int capget(cap_user_header_t hdrp, cap_user_data_t datap);
```

```
int capset(cap_user_header_t hdrp, const cap_user_data_t datap);
```

**DESCRIPTION**

As of Linux 2.2, the power of the superuser (root) has been partitioned into a set of discrete capabilities. Each thread has a set of effective capabilities identifying which capabilities (if any) it may currently exercise. Each thread also has a set of inheritable capabilities that may be passed through an [execve\(2\)](#) call, and a set of permitted capabilities that it can make effective or inheritable.

These two system calls are the raw kernel interface for getting and setting thread capabilities. Not only are these system calls specific to Linux, but the kernel API is likely to change and use of these system calls (in particular the format of the *cap\_user\_\*\_t* types) is subject to extension with each kernel revision, but old programs will keep working.

The portable interfaces are **cap\_set\_proc(3)** and **cap\_get\_proc(3)**; if possible, you should use those interfaces in applications. If you wish to use the Linux extensions in applications, you should use the easier-to-use interfaces **capsetp(3)** and **capgetp(3)**.

**Current details**

Now that you have been warned, some current kernel details. The structures are defined as follows.

```
#define _LINUX_CAPABILITY_VERSION_1 0x19980330
#define _LINUX_CAPABILITY_U32S_1 1

#define _LINUX_CAPABILITY_VERSION_2 0x20071026
#define _LINUX_CAPABILITY_U32S_2 2

typedef struct __user_cap_header_struct {
    __u32 version;
    int pid;
} *cap_user_header_t;

typedef struct __user_cap_data_struct {
    __u32 effective;
    __u32 permitted;
    __u32 inheritable;
} *cap_user_data_t;
```

The *effective*, *permitted*, and *inheritable* fields are bit masks of the capabilities defined in [capabilities\(7\)](#). Note the **CAP\_\*** values are bit indexes and need to be bit-shifted before ORing into the bit fields. To define the structures for passing to the system call you have to use the *struct \_\_user\_cap\_header\_struct* and *struct \_\_user\_cap\_data\_struct* names because the typedefs are only pointers.

Kernels prior to 2.6.25 prefer 32-bit capabilities with version **\_LINUX\_CAPABILITY\_VERSION\_1**, and kernels 2.6.25+ prefer 64-bit capabilities with version **\_LINUX\_CAPABILITY\_VERSION\_2**. Note, 64-bit capabilities use *datap[0]* and *datap[1]*, whereas 32-bit capabilities use only *datap[0]*.

Another change affecting the behavior of these system calls is kernel support for file capabilities (VFS capability support). This support is currently a compile time option (added in kernel 2.6.24).

For `capget()` calls, one can probe the capabilities of any process by specifying its process ID with the `hdrp->pid` field value.

#### With VFS capability support

VFS Capability support creates a file-attribute method for adding capabilities to privileged executables. This privilege model obsoletes kernel support for one process asynchronously setting the capabilities of another. That is, with VFS support, for `capset()` calls the only permitted values for `hdrp->pid` are 0 or [getpid\(2\)](#), which are equivalent.

#### Without VFS capability support

When the kernel does not support VFS capabilities, `capset()` calls can operate on the capabilities of the thread specified by the `pid` field of `hdrp` when that is nonzero, or on the capabilities of the calling thread if `pid` is 0. If `pid` refers to a single-threaded process, then `pid` can be specified as a traditional process ID; operating on a thread of a multithreaded process requires a thread ID of the type returned by [gettid\(2\)](#). For `capset()`, `pid` can also be: -1, meaning perform the change on all threads except the caller and `init(8)`; or a value less than -1, in which case the change is applied to all members of the process group whose ID is `-pid`.

For details on the data, see [capabilities\(7\)](#).

### RETURN VALUE

On success, zero is returned. On error, -1 is returned, and `errno` is set appropriately.

The calls will fail with the error `EINVAL`, and set the `version` field of `hdrp` to the kernel preferred value of `_LINUX_CAPABILITY_VERSION_?` when an unsupported `version` value is specified. In this way, one can probe what the current preferred capability revision is.

### ERRORS

#### EFAULT

Bad memory address. `hdrp` must not be NULL. `datap` may be NULL only when the user is trying to determine the preferred capability version format supported by the kernel.

#### EINVAL

One of the arguments was invalid.

#### EPERM

An attempt was made to add a capability to the Permitted set, or to set a capability in the Effective or Inheritable sets that is not in the Permitted set.

#### EPERM

The caller attempted to use `capset()` to modify the capabilities of a thread other than itself, but lacked sufficient privilege. For kernels supporting VFS capabilities, this is never permitted. For kernels lacking VFS support, the `CAP_SETPCAP` capability is required. (A bug in kernels before 2.6.11 meant that this error could also occur if a thread without this capability tried to change its own capabilities by specifying the `pid` field as a nonzero value (i.e., the value returned by [getpid\(2\)](#)) instead of 0.)

#### ESRCH

No such thread.

### CONFORMING TO

These system calls are Linux-specific.

### NOTES

The portable interface to the capability querying and setting functions is provided by the `libcap` library and is available here:

[Unknown](#)

### SEE ALSO

[clone\(2\)](#), [gettid\(2\)](#), [capabilities\(7\)](#)

**COLOPHON**

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