

NAME

arch_prctl - set architecture-specific thread state

SYNOPSIS

```
#include <asm/prctl.h>
#include <sys/prctl.h>
```

```
int arch_prctl(int code, unsigned long addr);
int arch_prctl(int code, unsigned long *addr);
```

DESCRIPTION

The `arch_prctl()` function sets architecture-specific process or thread state. *code* selects a subfunction and passes argument *addr* to it; *addr* is interpreted as either an *unsigned long* for the set operations, or as an *unsigned long **, for the get operations.

Subfunctions for x86-64 are:

ARCH_SET_FS

Set the 64-bit base for the *FS* register to *addr*.

ARCH_GET_FS

Return the 64-bit base value for the *FS* register of the current thread in the *unsigned long* pointed to by *addr*.

ARCH_SET_GS

Set the 64-bit base for the *GS* register to *addr*.

ARCH_GET_GS

Return the 64-bit base value for the *GS* register of the current thread in the *unsigned long* pointed to by *addr*.

RETURN VALUE

On success, `arch_prctl()` returns 0; on error, -1 is returned, and *errno* is set to indicate the error.

ERRORS**EFAULT**

addr points to an unmapped address or is outside the process address space.

EINVAL

code is not a valid subcommand.

EPERM

addr is outside the process address space.

CONFORMING TO

`arch_prctl()` is a Linux/x86-64 extension and should not be used in programs intended to be portable.

NOTES

`arch_prctl()` is supported only on Linux/x86-64 for 64-bit programs currently.

The 64-bit base changes when a new 32-bit segment selector is loaded.

ARCH_SET_GS is disabled in some kernels.

Context switches for 64-bit segment bases are rather expensive. It may be a faster alternative to set a 32-bit base using a segment selector by setting up an LDT with [modify_ldt\(2\)](#) or using the [set_thread_area\(2\)](#) system call in kernel 2.5 or later. `arch_prctl()` is needed only when you want to set bases that are larger than 4GB. Memory in the first 2GB of address space can be allocated by using [mmap\(2\)](#) with the **MAP_32BIT** flag.

As of version 2.7, glibc provides no prototype for `arch_prctl()`. You have to declare it yourself for now. This may be fixed in future glibc versions.

FS may be already used by the threading library.

SEE ALSO

[mmap\(2\)](#), [modify_ldt\(2\)](#), [prctl\(2\)](#), [set_thread_area\(2\)](#)

AMD X86-64 Programmer's manual

COLOPHON

This page is part of release 3.74 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <http://www.kernel.org/doc/man-pages/>.